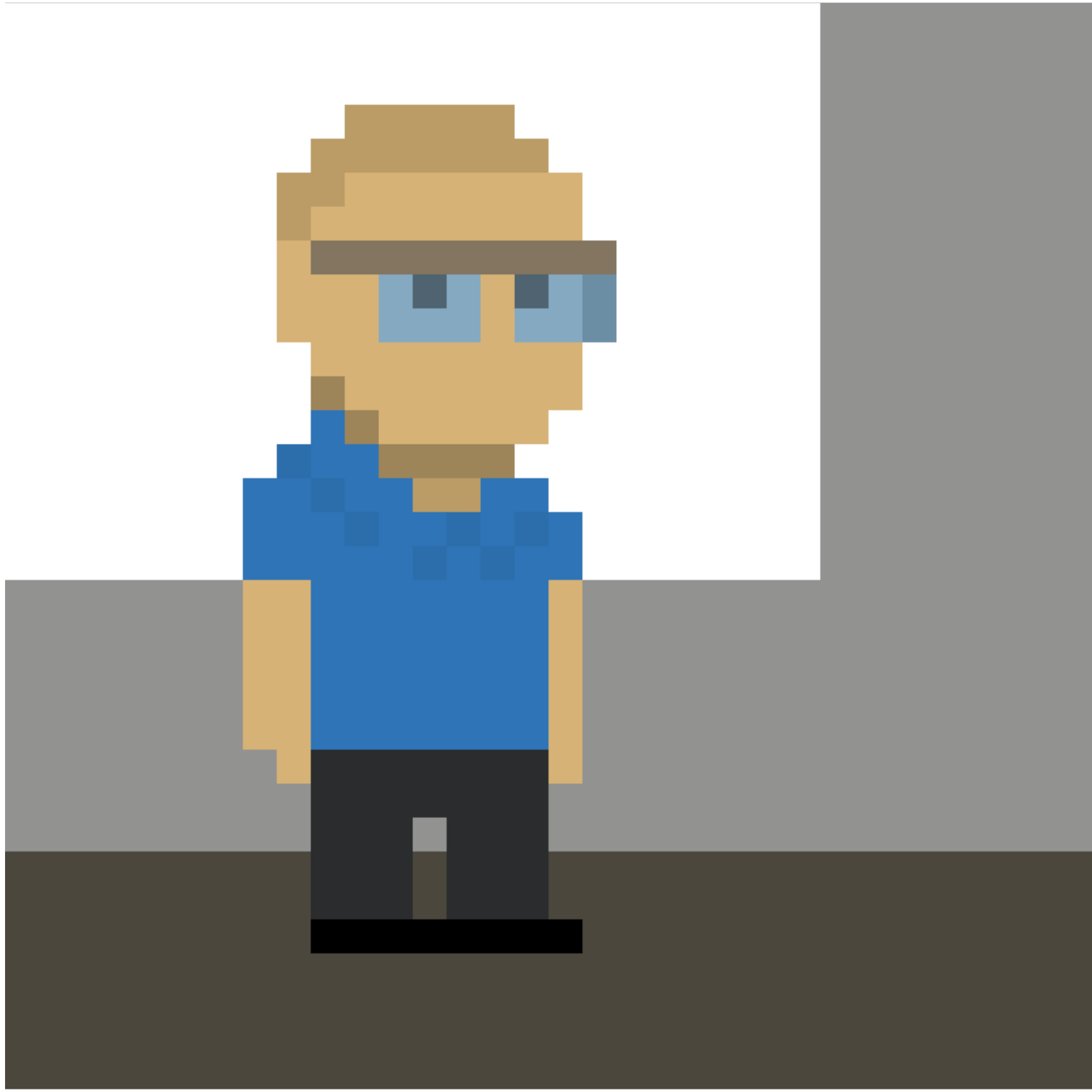
How serverless impacts design

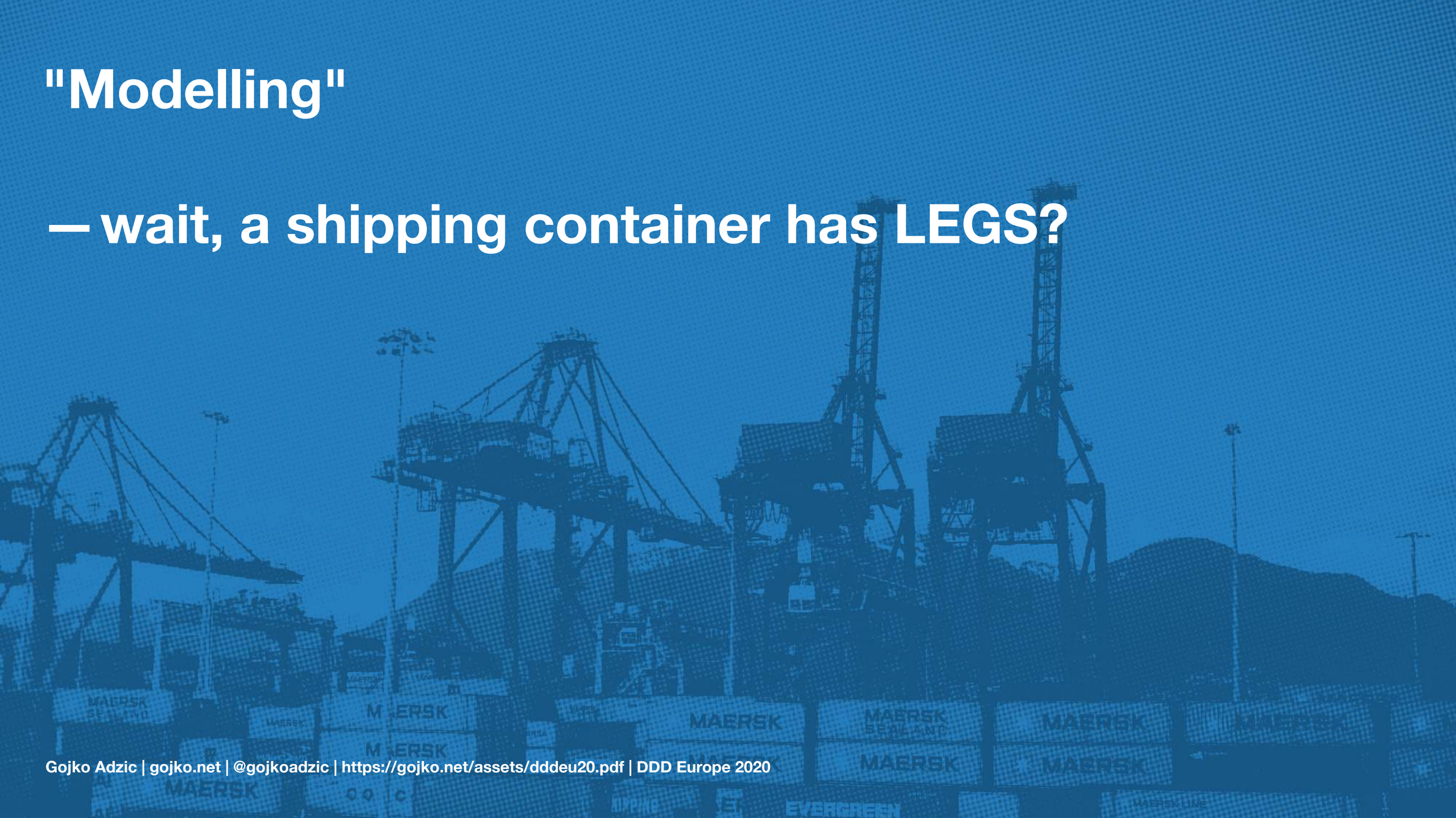
https://gojko.net/assets/dddeu20.pdf



Gojko Adzic | gojko.net | @gojkoadzic | gojko@gojko.com

"Modelling"

— wait, a shipping container has LEGS?

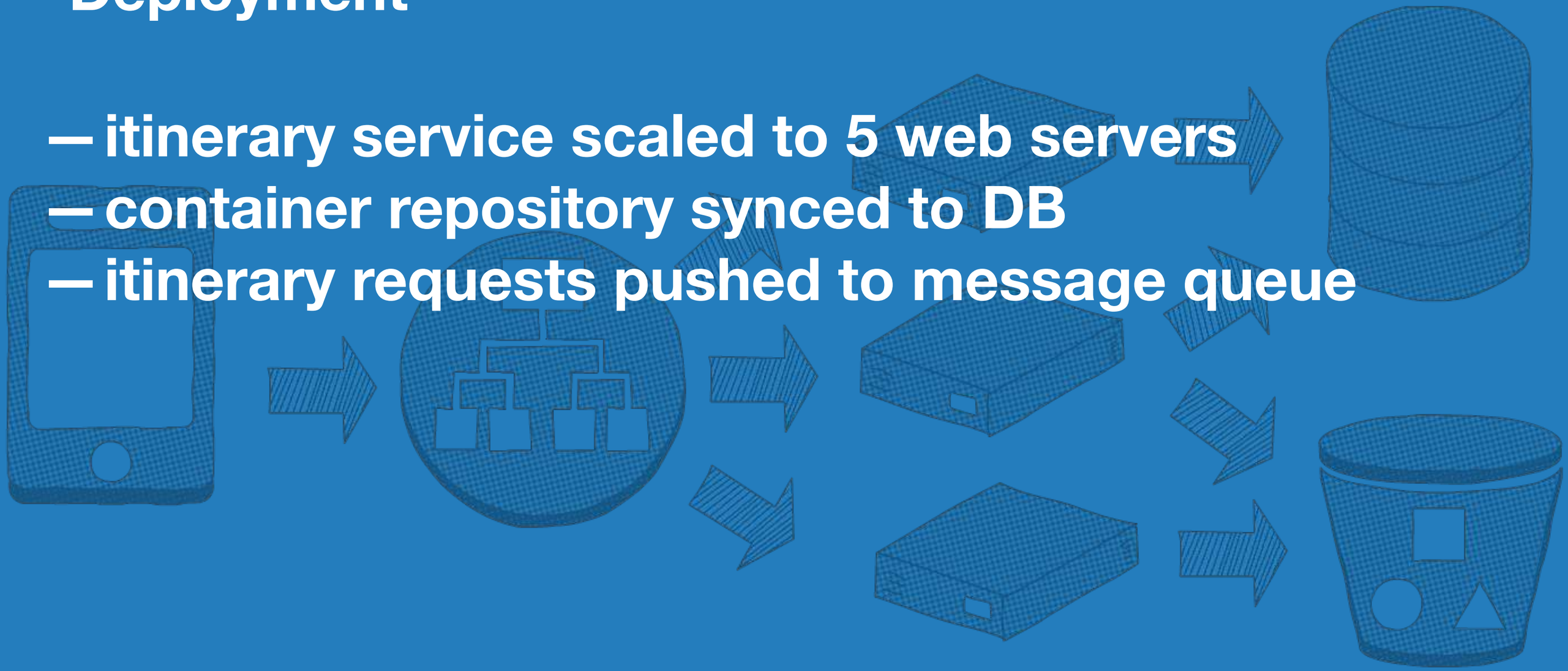


"Design"

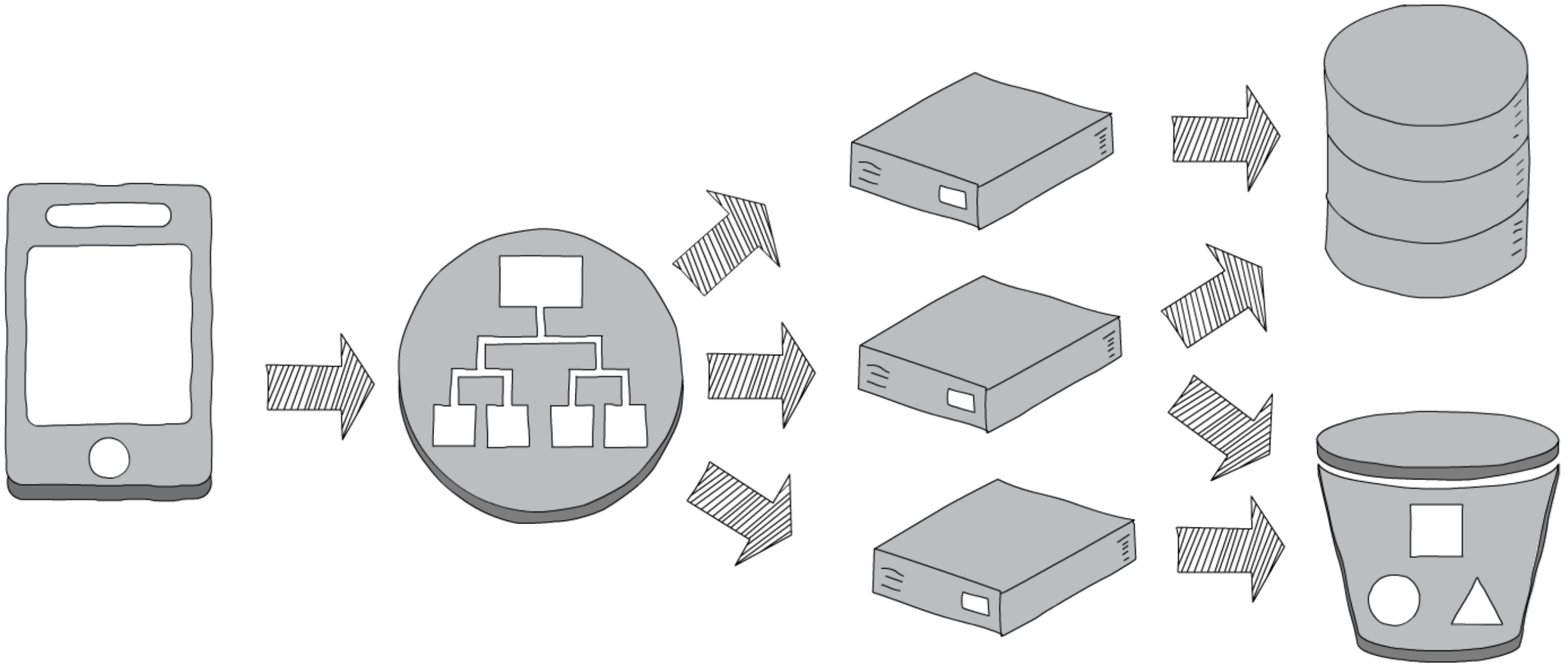
— itinerary service
— shipping containers repository

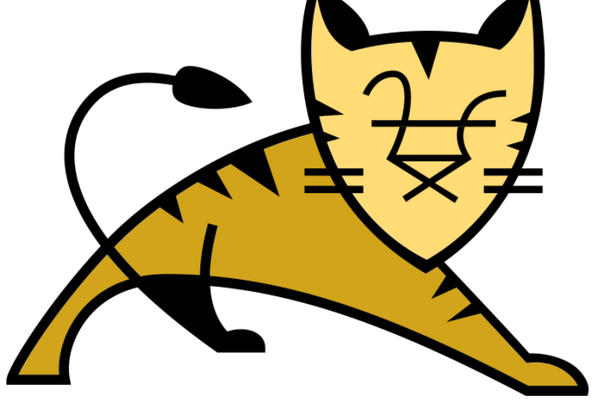
"Deployment"

— itinerary service scaled to 5 web servers
— container repository synced to DB
— itinerary requests pushed to message queue



"Server"





NGINX

APACHE

ACTIVEMQ

JBoss®

by Red Hat

~~Serverless~~ Socketless

```
public class LambdaMain implements RequestHandler<Event, Response> {
  public Response handleRequest(Event request, Context context){
    // do something useful with the event
  };
};
```

https://www.cncf.io/blog/2018/08/29/cncf-survey-use-of-cloud-native-technologies-in-production-has-grown-over-200-percent/

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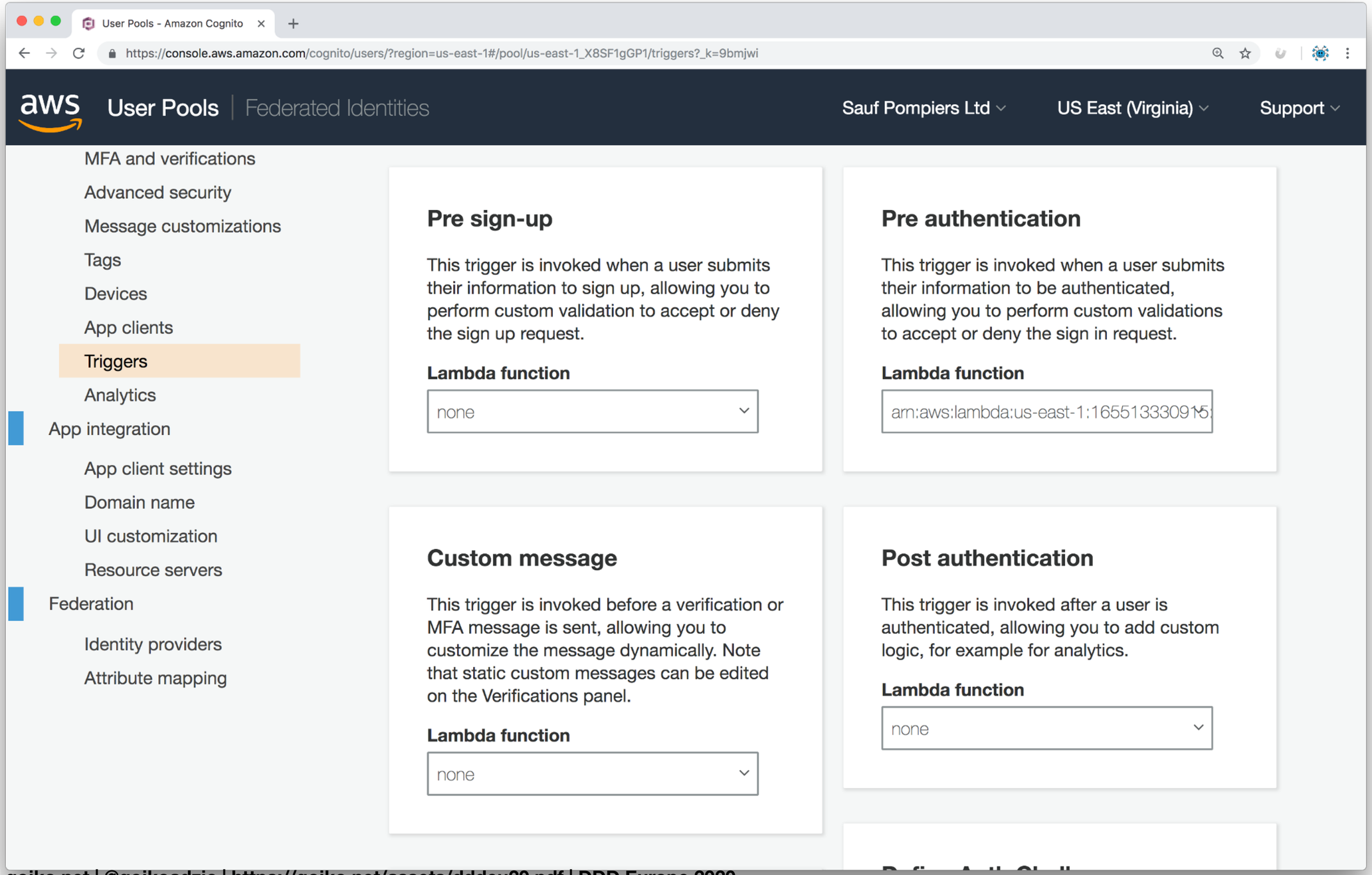

User Pools - Amazon Cognito
https://console.aws.amazon.com/cognito/users/?region=us-east-1#/pool/us-east-1_X8SF1gGP1/triggers?_k=9bmjwi
aws
User Pools
Federated Identities
Sauf Pompiers Ltd
US East (Virginia)
Support
MFA and verifications
Advanced security
Message customizations
Tags
Devices
App clients
Triggers
Analytics
App integration
App client settings
Domain name
UI customization
Resource servers
Federation
Identity providers
Attribute mapping
Pre sign-up
This trigger is invoked when a user submits their information to sign up, allowing you to perform custom validation to accept or deny the sign up request.
Lambda function
none
Pre authentication
This trigger is invoked when a user submits their information to be authenticated, allowing you to perform custom validations to accept or deny the sign in request.
Lambda function
arn:aws:lambda:us-east-1:165513330915:
Custom message
This trigger is invoked before a verification or MFA message is sent, allowing you to customize the message dynamically. Note that static custom messages can be edited on the Verifications panel.
Lambda function
none
Post authentication
This trigger is invoked after a user is authenticated, allowing you to add custom logic, for example for analytics.
Lambda function
none

~~Serverless~~ Distractionless

- Generic: hire from the cloud provider
- Supporting: customise provider services
- Core: more time left for this

Deliver on demand, never pay for idle

— AWS re:Invent 2016, Tim Wagner

https://www.slideshare.net/AmazonWebServices/aws-reinvent-2016-the-state-of-serverless-computing-svr311

~~Serverless~~ Reservationless

provider	1m requests	Free	CPU Time 512MB,100ms
AWS	0.2	1m	.000000834
Azure	0.2	1m	.0000008
GCP	0.4	2m	.000000925

Lambda US-east-1; Azure, central US; https://aws.amazon.com/lambda/pricing/; https://cloud.google.com/functions/pricing; https://azure.microsoft.com/en-us/pricing/details/functions/

Paying for utilisation

- not capacity
- not environments
- not instances

Serverless financially rewards good design

(instantly, not at some potential distant future)

MindMup.com

Heroku February 2016 ⇨ Lambda February 2017

~ -50% operational costs

~ +50% active users

~ 66% estimated savings

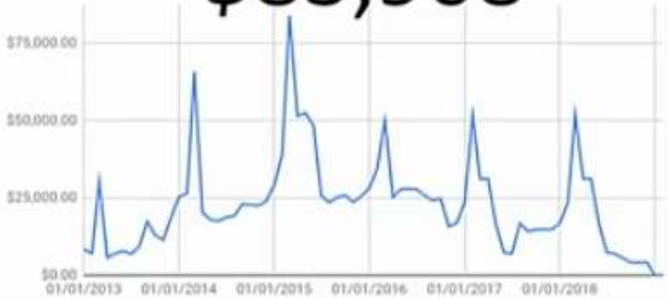
"lowered five-year operating costs by 60% and were 89% faster at compute deployment"

— IDC white paper on AWS Serverless

https://pages.awscloud.com/Gated_IDC_Generating_Value_Through_IT_Agility.html

March 2015 cost*

$83,908



March 2019 cost*

$5,393

*All hosting costs are paid for through corporate partnerships.
100% of public donations go to the projects we fund.

OLD VS NEW

COMIC RELIEF

Caroline Rennie, Product Lead, Comic Relief: https://www.youtube.com/watch?v=Kb2Qk3vAkJI

Apps ⇒ Tasks

single critical "CORE" ⇒ many tiny "kernels"

Good news: very forgiving regarding design mistakes

Apps	*Tasks*
bounded contexts around teams, products	each "task" a potential context?
conceptual consistency	security/access
anti-corruption layers carefully planned	change blast radius inherently small

Bad news: "hello world" is highly distributed

https://martinfowler.com/bliki/FirstLaw.html

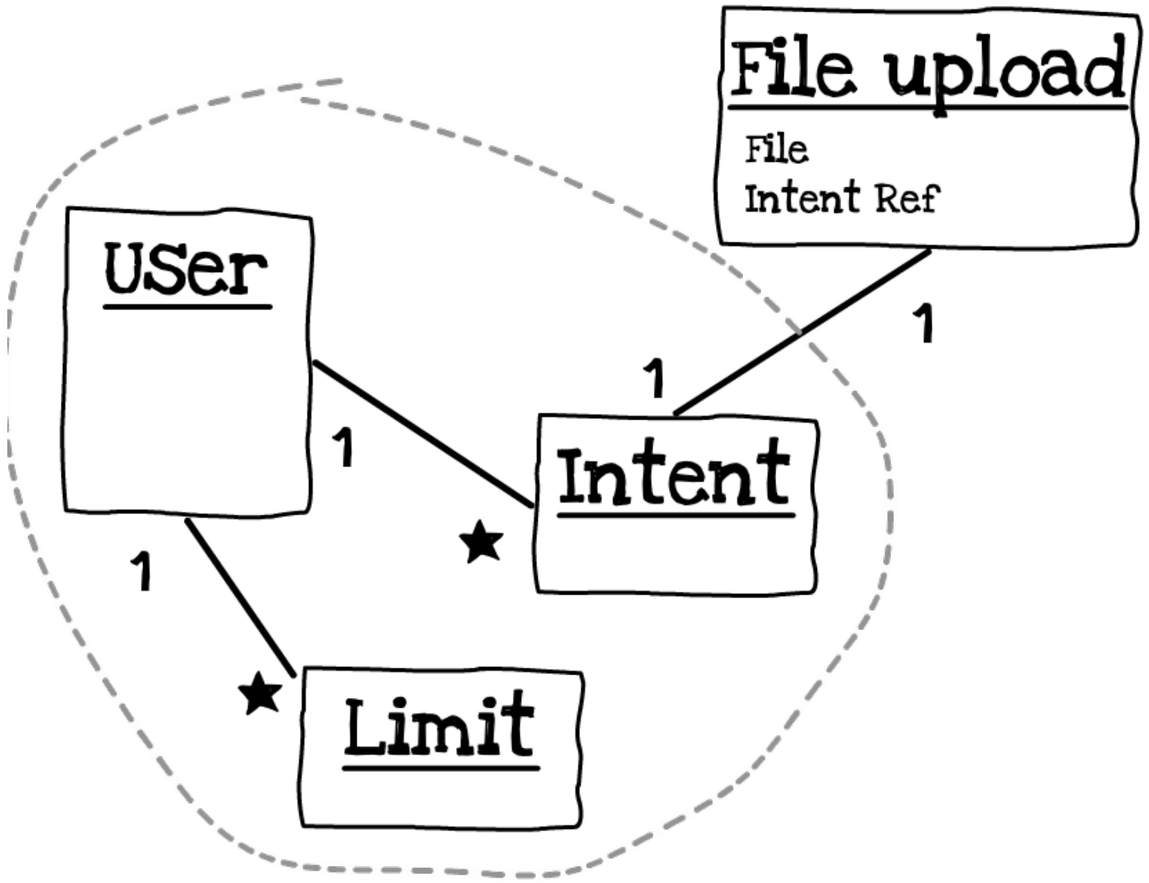
Don't

https://martinfowler.com/bliki/FirstLaw.html

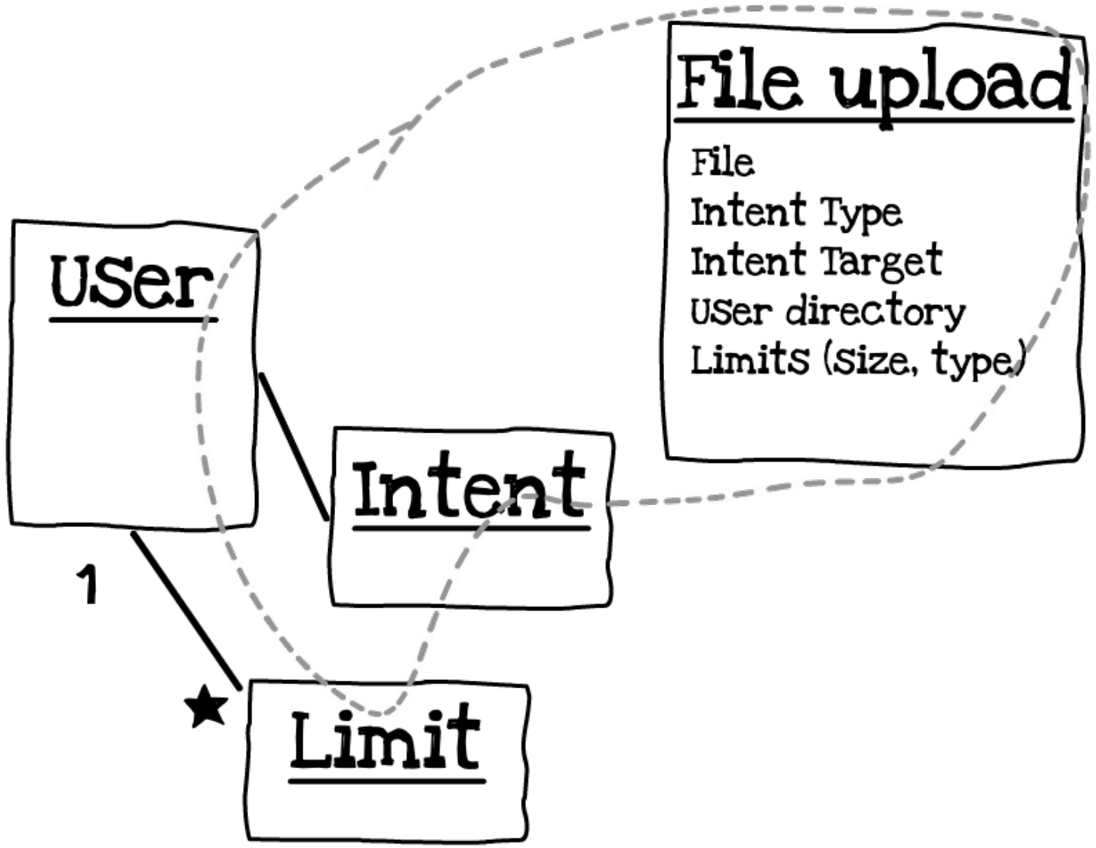
Don't distribute your objects

https://martinfowler.com/bliki/FirstLaw.html

Time=money, very literally



Time=money, very literally



Traditional	*Serverless*
Model ⇒ Design ⇒ Deployment	(Model ⇄ Deployment) ⇒ Design
long-lived objects	short-lived tasks
Data transfer synthetic, based on aggregates	Data transfer key to the model

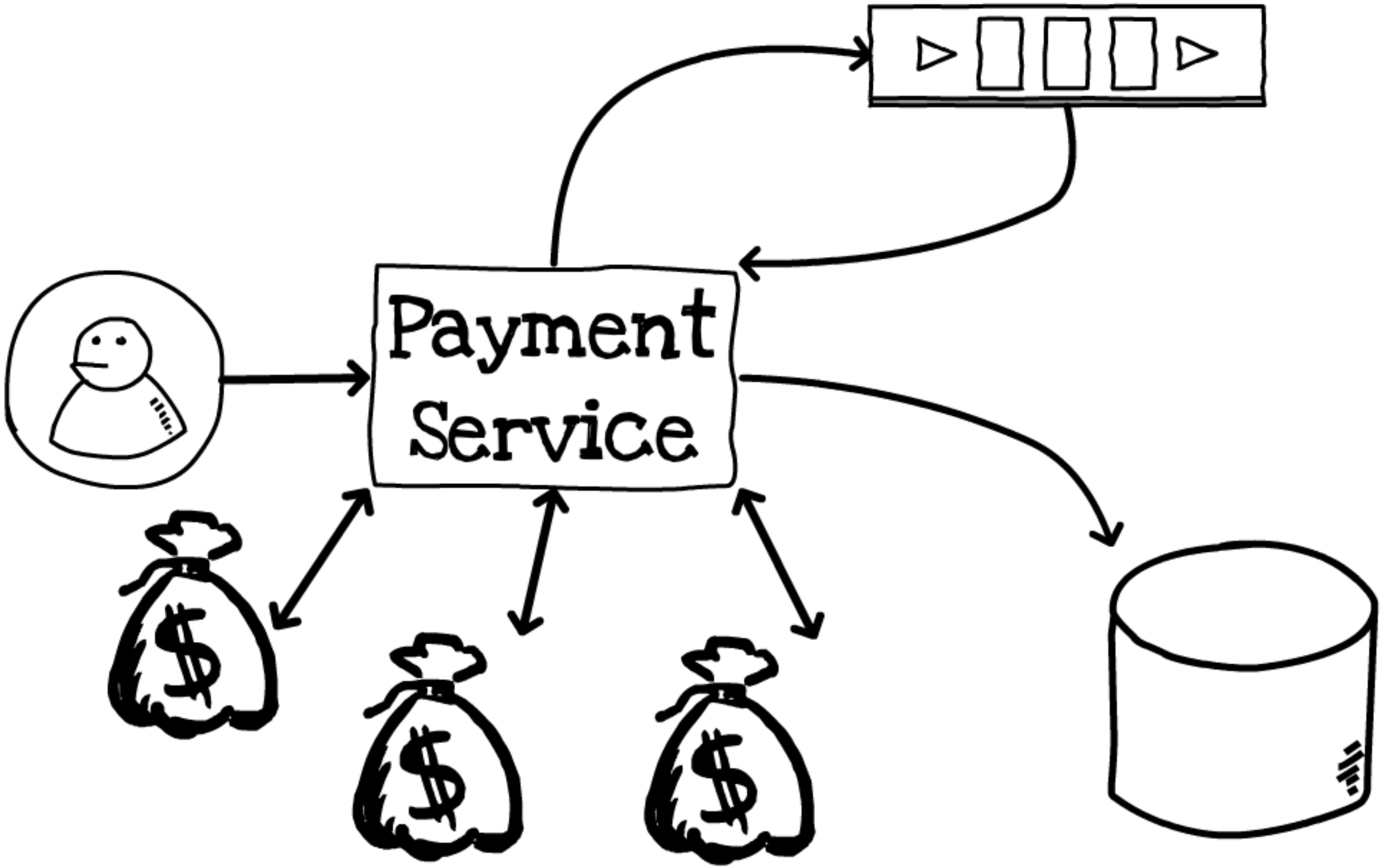
Events become "mini-aggregates"

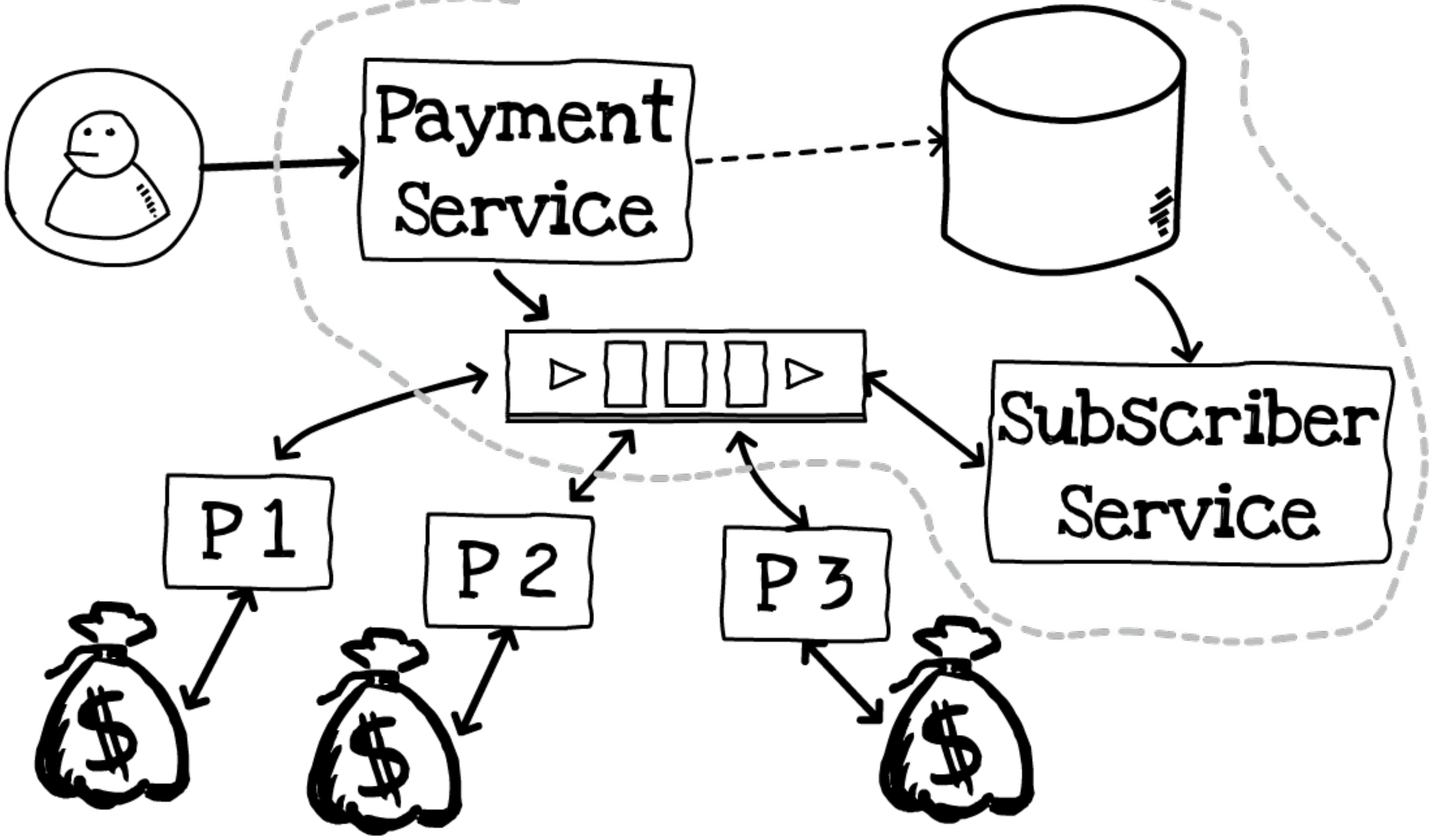
Traditional	*Serverless*
Focus on the core, design it well	Design the protocol, other stuff is fixable later
push ugliness to boundaries	focus on the boundaries

RPC / invocations	*Events / messaging*
pretend network does not exist	assume network exists
requests	intent/facts
"shared kernel" / tight coupling	"open host" / don't care

Key challenge for "protocol" design

Design events complete enough to avoid chattiness, but still generic enough to allow decoupling and reuse

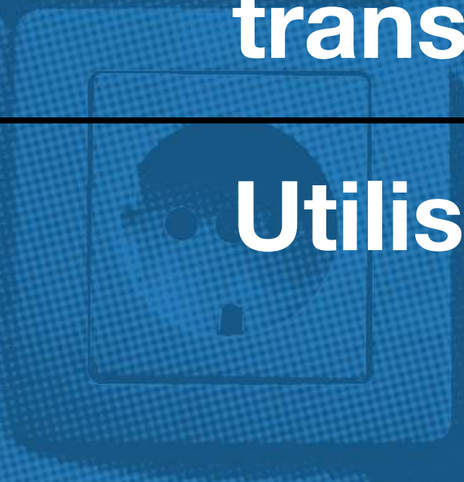

Payment
Service

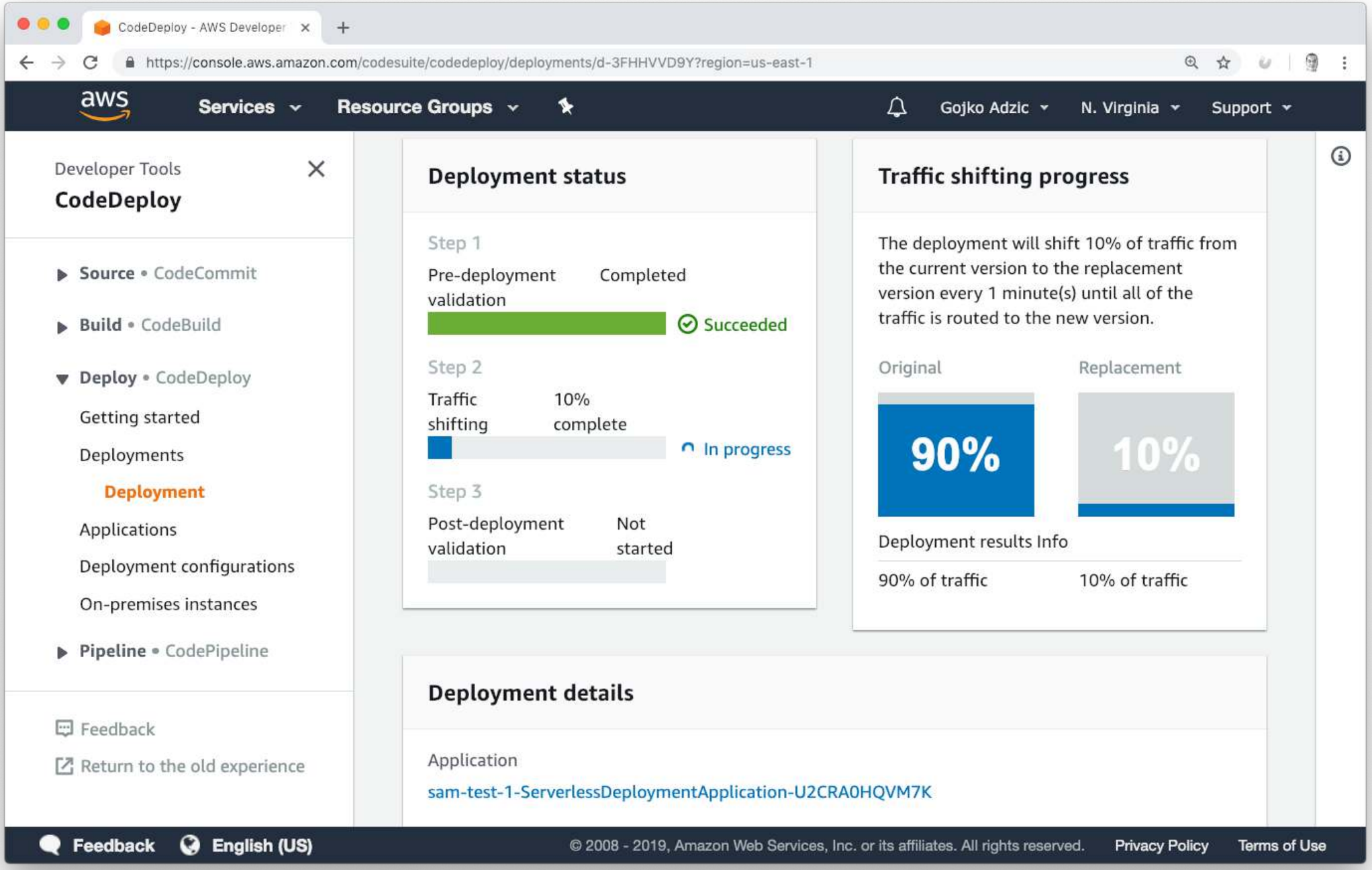

Payment
Service
Subscriber
Service
P 1
P 2
P 3

Groups of tasks end up as bounded contexts...

use runtime security needs as a hint about context boundaries!

Traditional	*Serverless*
Infrastructure is stateful or stateless	Infrastructure is transient
Reserved capacity	Utilised capacity




CodeDeploy - AWS Developer
https://console.aws.amazon.com/codesuite/codedeploy/deployments/d-3FHHVVD9Y?region=us-east-1
aws
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Source • CodeCommit
Build • CodeBuild
Deploy • CodeDeploy
Getting started
Deployments
Deployment
Applications
Deployment configurations
On-premises instances
Pipeline • CodePipeline
Feedback
Return to the old experience
Deployment status
Step 1
Pre-deployment validation
Completed
Succeeded
Step 2
Traffic shifting
10% complete
In progress
Step 3
Post-deployment validation
Not started
Traffic shifting progress
The deployment will shift 10% of traffic from the current version to the replacement version every 1 minute(s) until all of the traffic is routed to the new version.
Original
Replacement
90%
10%
Deployment results Info
90% of traffic
10% of traffic
Deployment details
Application
sam-test-1-ServerlessDeploymentApplication-U2CRA0HQVM7K
Feedback
English (US)
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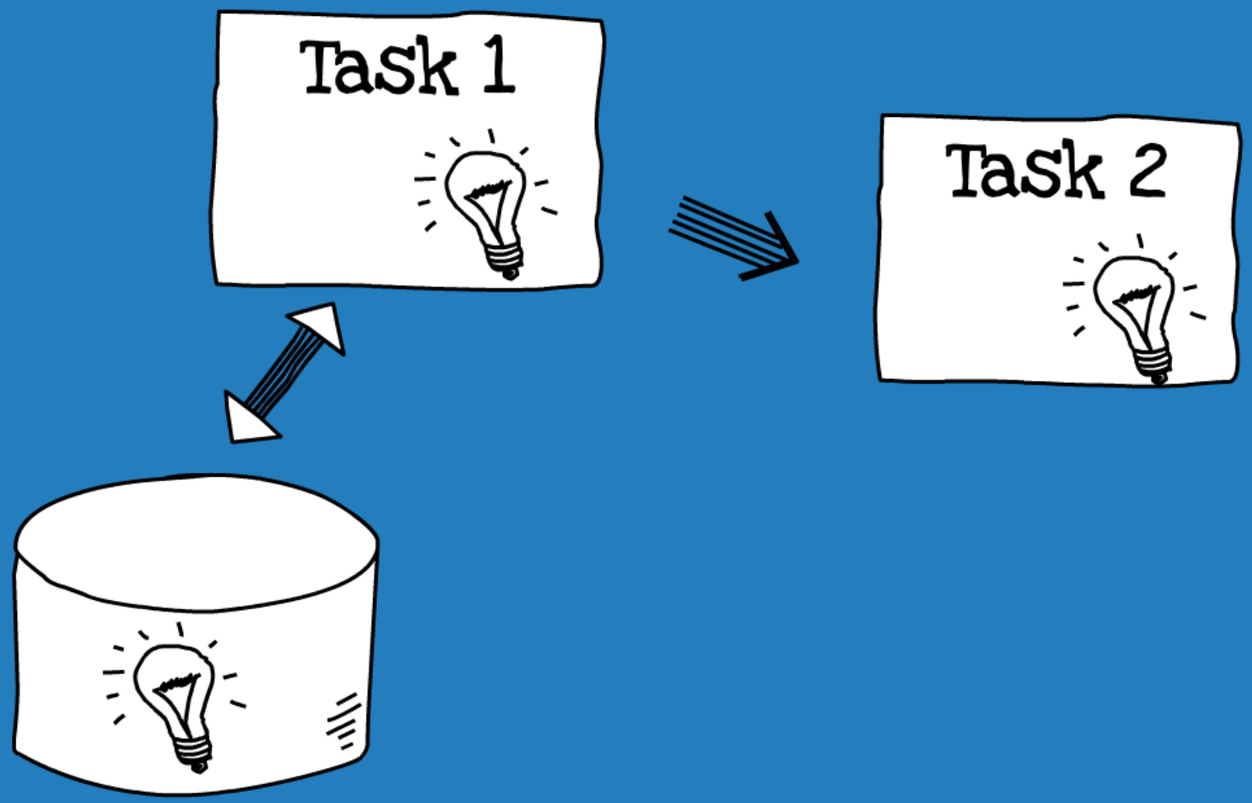
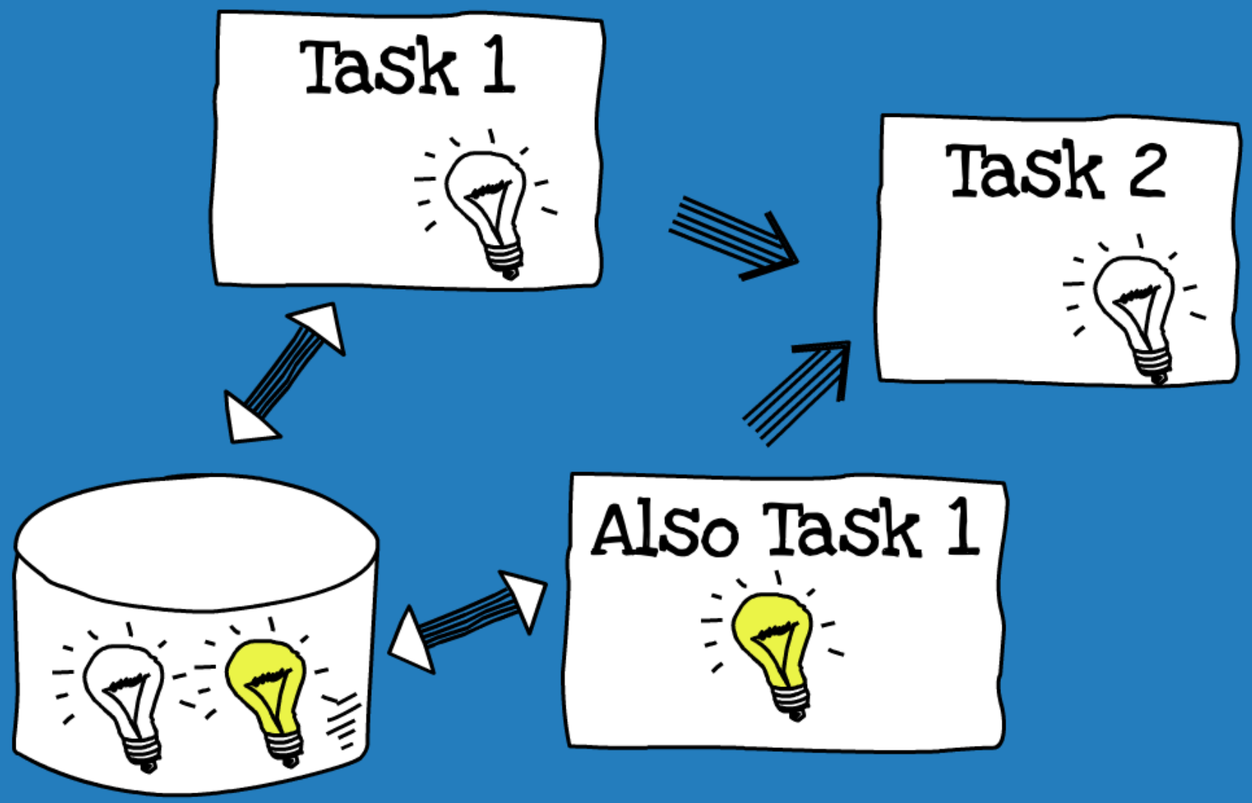
Model changes over time, but consistent at any point in time



Model changes over time, may be inconsistent at single point in time



Traditional	*Serverless*
Infrastructure is stateful or stateless	Infrastructure is transient
Reserved capacity	Utilised capacity
Model Universe	Model Multiverse

Version-tolerant design

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RUNNING SERVERLESS

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http://leanpub.com/running-serverless/c/dddeu

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